

# Systems and Control Engineering

## 2. Basic Concepts of Systems

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In this part we define a number of properties of systems and describe their mathematical representation.

### Properties of Systems

Consider *Figure 1*. The input and the output are essential in characterising the system, as we have seen in the automobile example given in Part 1. In other words, a system may be thought of as a mapping from the set of input variables to the set of output variables. For the time being, we shall consider the systems which have a single input and a single output (SISO systems). We shall take the more general case of multiple-input-multiple-output (MIMO) systems in due course. In what follows, we use the following symbols.

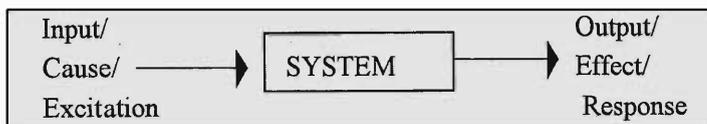
- $u(t)$  : input signal
- $y(t)$  : output signal
- $r(t)$  : reference signal

Occasionally, we drop the argument  $t$  for the sake of brevity.

Let us first look at some of the basic definitions and characteristics of systems.

### Systems With and Without Memory:

A system is called *memoryless* if its output  $y(t_1)$  at time  $t = t_1$  depends only on the input applied at that instant;  $y(t_1)$  is independent of the input applied before  $t = t_1$ . Otherwise, the system is said to have memory. A memoryless system *Figure 1*.



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can be modelled by an algebraic equation. A system with memory, also known as *dynamical system*, is usually described by a differential equation.

Example 1. An electrical circuit with only resistances is memoryless, whereas one with resistance and capacitance or inductance has memory.

Example 2. A simple logic gate such as a NOT/OR/AND is memoryless whereas a flip-flop is a dynamical system.

### Causal and Non-causal Systems

A system is said to be *causal* if its output  $y(t_1)$  at  $t = t_1$  depends only on the input applied until that instant, but not later. In other words, a causal system does not anticipate inputs. On the contrary, if output of the system  $y(t_1)$  depends on an input that is to be applied at a later time  $t_2 > t_1$ , then the system is said to be *non-causal* or *anticipatory*.

No physical system can be anticipatory.

### Linear and Nonlinear Systems

A system is said to be *linear* if and only if it satisfies the following properties.

- [1] If an input  $u_i$  gives an output  $y_i$ , then an input that is  $k$  times  $u_i$ , gives an output which is also  $k$  times  $y_i$ . This property is called *homogeneity*.
- [2] If each of  $n$  inputs  $u_i, i = 1, 2, \dots, n$  causes  $n$  different outputs  $y_i$  respectively, then an input that is the sum of these  $n$  inputs, i.e.,  $u = u_1 + u_2 + \dots + u_n$ , causes an output  $y$  which is the sum of the  $n$  outputs, i.e.,  $y = y_1 + y_2 + \dots + y_n$ . This property is called *additivity*.

These two properties may be combined as follows to obtain the total response of the system due to  $n$  different excitations. An input

$$u = k_1 u_1 + k_2 u_2 + \dots + k_n u_n,$$

A system with memory, also known as dynamical system, is usually described by a differential equation.

causes an output

$$y = k_1y_1 + k_2y_2 + \dots + k_ny_n.$$

This is known as the principle of *superposition*. Thus a system is said to be linear if and only if the principle of superposition is applicable. Otherwise, it is nonlinear.

### Time-Invariant and Time-varying Systems

A time-invariant system is one whose characteristics do not change with time.

Even though most systems are time-varying in the long run, we assume that they are time-invariant relative to the short time-constants of the systems. (For a definition of time-constant please refer to the next section).

### Mathematical Representation of Systems

In the present article, we restrict ourselves to linear time-invariant (LTI) systems. Let us assume that an unit impulse  $\delta(t)$  (also called the Dirac's delta function) is fed as input to a system. The corresponding output of the system is called the impulse response, denoted by  $h(t)$ .

Any arbitrary signal (or function)  $u(t)$ , for example as shown in *Figure 2*, may be expressed as

$$u(t) = \sum_{j=0}^{\infty} \delta(t - j\epsilon) u(j\epsilon) \epsilon \quad \forall t \geq 0 \quad (1)$$

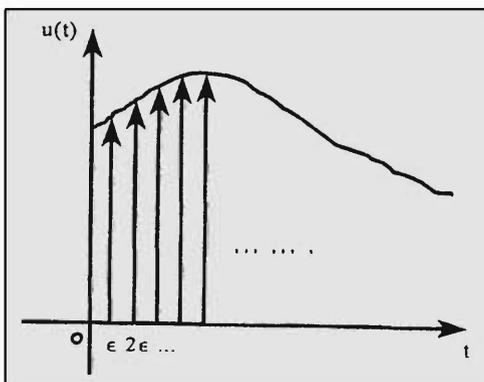


Figure 2.

A system is said to be linear if and only if the principle of superposition is applicable. Otherwise, it is nonlinear.

where  $\epsilon$  is the infinitesimal time interval between two successive impulses.

This expression is analogous to the trapezoidal rule for numerical integration.

If we define  $\lambda = j\epsilon$  so that  $\epsilon = d\lambda$ , (1) may be rewritten as

$$u(t) = \int_{\lambda=0}^{\infty} \delta(t - \lambda)u(\lambda)d\lambda \quad (2)$$

in the limit  $\epsilon \rightarrow 0$ .

Let us now use the properties of linearity and time-invariance and derive an expression for the output of the system subjected to any arbitrary input expressed by (2).

**Time-invariance:** If  $\delta(t) \rightarrow h(t)$  (impulse response), then  $\delta(t - \lambda) \rightarrow h(t - \lambda)$

$$\begin{aligned} \text{Linearity: } u(t) &= \int_{\lambda=0}^{\infty} \delta(t - \lambda)u(\lambda)d\lambda \rightarrow y(t) \\ &= \int_{\lambda=0}^{\infty} h(t - \lambda)u(\lambda)d\lambda. \end{aligned}$$

Further, if we assume that the system is causal,  $u(t - \lambda) = 0 \forall \lambda > t$ . Hence,

$$y(t) = \int_{\lambda=0}^t h(t - \lambda)u(\lambda)d\lambda. \quad (3)$$

This integral description, called the convolution integral, is the simplest and intuitively appealing description considering the properties of linearity, time-invariance and causality. However, this is not a general description as it fails to accommodate initial conditions, if any.

**Example 1:** Consider a simple electrical system shown in *Figure 3*. (This is also called a physical model in systems parlance since it may as well be an analog of, say, a thermal system.)

If an unit impulse voltage  $\delta(t)$  is applied to the circuit, at  $t = 0^+$  the capacitor gets charged to 1 volt and then discharges through the resistance exponentially. Thus, the impulse response is  $h(t) = e^{-t}$ .



Therefore  $y(t)$ , for any input  $u(t)$  is

$$y(t) = \int_0^t e^{-(t-\lambda)} u(\lambda) d\lambda \quad (4)$$

This is the convolution integral description of the above electrical circuit. However, if we differentiate both sides of (4) with respect to time,

$$\dot{y}(t) = \int_0^t \frac{d}{dt} e^{-(t-\lambda)} u(\lambda) d\lambda + e^{-(t-\lambda)} u(\lambda) |_{\lambda=t}$$

or,

$$\dot{y}(t) + y(t) = u(t) \quad (5)$$

A differential equation description, which can be obtained from a convolution integral, is more general in that non-zero initial conditions can be accounted for without any modification. Hence, we describe any system by means of its differential equation, hereafter. We mention here that a system is said to be *lumped* if it can be described by ordinary differential equations and *distributed* if the description is given by partial differential equations.

We restrict ourselves to lumped systems in this article.

The solution to the differential equation (5) may be easily obtained as

$$y(t) = y(0)e^{-t} + \int_0^t e^{-(t-\lambda)} u(\lambda) d\lambda \quad (6)$$

Notice the convolution integral appearing as the second term on the RHS of (6). Also a term due to the initial condition appears. Thus, the complete response has two parts – the natural response, due to the initial condition and the forced response due to an externally applied signal. More generally, if the circuit has a resistance  $R$  and a capacitance  $C$ , then

$$y(t) = y(0)e^{-\frac{t}{RC}} + \int_0^t e^{-\frac{(t-\lambda)}{RC}} u(\lambda) d\lambda \quad (7)$$

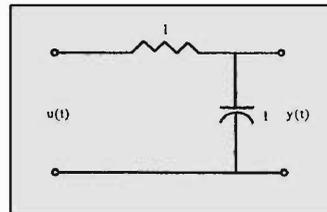


Figure 3.

A system is said to be *lumped* if it can be described by ordinary differential equations and *distributed* if the description is given by partial differential equations.

The product  $RC$  has the units of time and is denoted by  $\tau$ . It is an index of the exponential change in the response  $y(t)$ , particularly the decay of  $y(0)$ . In an interval  $t = \tau$ , the natural response decays approximately by 36.8 %, and this interval is defined as the *time constant* of the system.

The natural response is also called the transient response and the forced response is called the steady-state response. It is easy to see that the natural response decays to almost zero in an interval  $t = 6\tau$ , justifying the name transient. Another point one should note is that such an interval of about  $6\tau$  is an *infinite* time in engineering practice! We leave it to the reader to guess what would be a typical time constant.

As long as the equations are linear, we can apply the Laplace transformation techniques, to obtain the solution without much difficulty.

A system is said to be of order  $n$  if the order of the highest derivative present in the differential equation is  $n$ .

A system is said to be of order  $n$  if the order of the highest derivative present in the differential equation is  $n$ . An  $n^{\text{th}}$  order system has  $n$  initial conditions. The Laplace transform converts the differential equation in  $t$  to an algebraic equation in the complex variable  $s$ .

If we take the Laplace transform of the solution in (6), we get

$$Y(s) = y(0)H(s) + H(s)U(s) \quad (8)$$

where  $H(s) = \mathcal{L}\{e^{-t}\}$

The ratio of  $Y(s)$  to  $U(s)$  with all initial conditions set to zero is defined as the *transfer ratio* or *transfer function*. Thus, from (8), the Laplace transform of the impulse response is the transfer function. Notice that the transfer function is always a rational function of two polynomials in  $s$ . Let

$$H(s) = \frac{N(s)}{D(s)}$$

The roots of the numerator polynomial  $N(s)$  are called *zeros* since  $H(s) = 0$  if  $s$  takes any of these values. The roots



of  $D(s)$  are called *poles* since  $H(s) = \infty$  and the function ‘blows up’ in the three dimensional representation of the magnitude of the transfer function as a function of complex variable  $s$ . Poles and zeros are called critical frequencies. At other complex frequencies, the transfer function has a finite, nonzero value.

Poles and zeros are called critical frequencies.

In the previous example,

$$\begin{aligned} H(s) &= \mathcal{L}\{(e^{-t})\} \\ &= \frac{1}{s+1}. \end{aligned}$$

i.e., the transfer function has no zeros but has a pole at  $s = -1$ .

In the absence of any physical input, since  $y(0)$  is a constant, say  $y_0$ , the transient response is determined solely by the poles of the transfer function. Accordingly, the denominator polynomial  $D(s)$  is called the *characteristic polynomial* and the equation  $D(s) = 0$  is called the *characteristic equation*.

**Example 2:** Let a system be described by the differential equation

$$\ddot{y} + 3\dot{y} + 2y = 3u \quad (9)$$

where the initial conditions are  $y(0)$  and  $\dot{y}(0)$ .

Taking Laplace transforms and rearranging, we get two terms : the transient response,  $Y_{tr}(s)$ , and the steady-state response,  $Y_{ss}(s)$ .

$$Y(s) = \frac{(s+3)y(0) + \dot{y}(0)}{s^2 + 3s + 2} + \frac{3U(s)}{s^2 + 3s + 2} \quad (10)$$

The transfer function has no zeros, but has two poles at  $s = -1$  and  $s = -2$ .

The first term in (10), denoted by  $Y_{tr}(s)$ , gives the transient response of the form  $Ae^{-t} + Be^{-2t}$  where  $A$  and  $B$  are the residues obtained by expanding  $Y_{tr}(s)$  into partial fractions.

If the set of poles is a subset of the set of modes, then the system is said to be completely characterized.

## Suggested Reading

- [1] BCKuo, *Automatic Control Systems*, 7/e, Prentice Hall of India, 1997.
- [2] WBrogan, *Modern Control Theory*, Prentice Hall, Englewood Cliffs, NJ, 1991.
- [3] D'Azzo and Houpis, *Linear Control System Analysis and Design*, 4/e, McGraw Hill International Edition, 1995.
- [4] FM Callier, CA Desoer, *Linear System Theory*, Narosa Publishing House, 1992. (This is for the advanced reader).

If we assume that the input  $u(t)$  is a unit step input, i.e.,  $U(s) = \frac{1}{s}$ , the forced response takes the form  $C + De^{-t} + Ee^{-2t}$ .

The complete response is the sum of forced response and transient response i.e.,

$$y(t) = P + Qe^{-t} + Re^{-2t}$$

The zeros and poles also play a role in the steady-state response. However, since  $H(s)$  is multiplied by another function  $U(s)$ , the set of poles and the set of zeros are modified. Since we assumed  $U(s) = \frac{1}{s}$ , the set of poles is  $\{0, -1, -2\}$ . This modified set is called the set of *modes*. Notice that, then, there is a possibility that a pole of the transfer function may be cancelled by a zero of  $U(s)$ . In such a case not all the roots of the characteristic equation determine the forced response. Accordingly, we say that the system is not *completely characterized*. In other words, if the set of poles is a subset of the set of modes, then the system is said to be completely characterized.

With this background, we may identify three types of problems

- 1 Given  $u(t)$ , and the system description (by means of either a transfer function or a differential equation), find  $y(t)$ . This is the *analysis* problem.
- 2 Given  $u(t)$  and  $y(t)$  (perhaps including the initial condition), find a suitable system (i.e., its transfer function or differential equation which meets the specifications). This is the *synthesis* problem.
- 3 Given the system and a desired response  $y(t)$ , find  $u(t)$  such that the system meets the specified requirement. This is the control system *design* problem. This is elaborated in the next part of the series.

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